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Simplifying video editing using metadata  J Casares, AC Long, BA Myers Proceedings of the, 2002 - portal.acm.org  It also contains a miniature version of the shot level scrollbar, which shows the position of the frame level within the shot level and can be dragged to scroll the frame level When the user selects a region, Silver may adjust the audio or video boundaries based on editing  Cited by 38 - Beisted witcles - Ali 14 versions	IPDFI from psu.edu
Object-based transcoding for adaptable video content delivery  A Vetro, H Sum Circuits and Systems for Video, 2001 - Reexplore Reecorg  way, we would first estimate a budget for all VOPs at a particular time instant, adjust the target  To motivate our reasons for considering a shape hint, the com- position problem is discussed  As a result, each object is associated with a video ob- ject layer (VOL) and VOP header  Cited by 77 - Related acticles - BL Direct - All 10 versions	[PDF] from psu edu
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Audio and video program recording, editing and playback systems using metadata JD Logan - US Patent App. 10/080,001, 2002 - Google Patents later, it is frequently desirable to provide one or more human-operated editing workstations which can used to adjust or "fine tune" the time position of markers the audio description may well begin before and extend well after the actual play as seen in the video component	
Automatic composition techniques for video production  G Ahanger Knowledge and Data Engineering 1998 - iseexplore leee.org selection criterion from the universe of available video segments, S, and are relevant based on that in S. Sets Sa and Sc are refinements on S that lead to the com- position AHANGER AND LITTLE: AUTO ATIC COMPOSITION TECHNIQUES FOR VIDEO PRODUCTION 971  Clied by St - Related articles - St. Direct - All 11 yersions.	(PDF) from psu.adu
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Interactive animation of sprites in a video production  JO Brook, RWG Reeve, L. Gian US Patent App. 10/, 2002 - Google Patents 7,2003 Sheet 8 of 35 US 2003/0146915 Al 100 JM ALL ( [x] VIDEO IMAGES AUDIO 770 I*I ( M in metadata database End 1 2308 2312 Get first hightlight point 2314 Get next highlight point  Metadata, Database V 1434 2332 Calculate clip begin/end points (based on highlight  Citya by 9 - Related articles - Alt 4 versions	
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